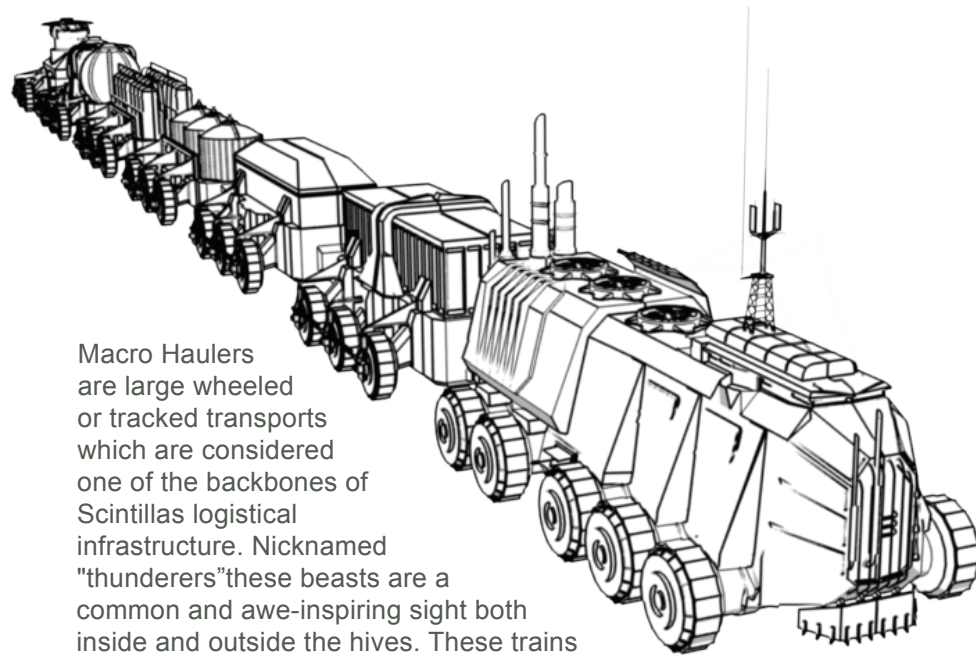


Macro Hauler



Macro Haulers are large wheeled or tracked transports which are considered one of the backbones of Scintillas logistical infrastructure. Nicknamed "thunderers" these beasts are a common and awe-inspiring sight both inside and outside the hives. These trains can vary in size but are often more than thirty meters high and several hundred meters long, depending on the cargo configuration.

Game Mechanics

Type:	Ground Vehicle
Size:	Massive
Armour:	Front 20, Hull 16, Top 14, Undercarriage 14
Traits:	none
Narrative Speed:	35kmph/55kmph
Combat Speed:	5/20/40/60/80
Handling Modifier:	(Drive (Ground Vehicle)):-20
Armaments:	Militarised versions have mountings for up to 6 Heavy Weapons
Crew:	5, 0-6 (Gunner)
Passengers:	30
Access Points:	Up to 6 doors per side and rear and top hatch.
Special: Ash Waster:	Some Macro-Haulers, outfitted to operate in polluted wastelands or in hazardous environments have sealed compartments with life-support or air filtrations systems and airlocks as standard.

